

# Lab 7: Functional Data Abstraction and Memory Management

## Learning objectives:

- Understand how to use `map` and `apply` in Scheme.
- Understand how data abstractions can be built using functions
- Gain experience implementing functional data abstractions in multiple languages
- Understand how the reference-counting memory management scheme works

You will make heavy use of higher-order functions and functional data abstractions in project 3, and this lab will prepare you for the work you will do for that project. You will also need to use `map` and `apply` on that project.

Because the Scheme questions in this lab require mutation, you are **allowed** to use procedures that mutate data such as `set!`, `set-car!`, and `set-cdr!`. However, you may only use `define` at the top (global) level.

Use the following commands to download and unpack the distribution code:

```
$ wget https://eecs390.github.io/lab/lab07/starter-files.tar.gz
$ tar xzf starter-files.tar.gz
```

1. *Map and apply*. For this question, **do not use recursion or iteration**. Instead, use the built-in `map` and `apply` Scheme procedures.

Write your implementation in `map_apply.scm`. Simple tests are included in the same file. To run the tests:

```
$ plt-r5rs map_apply.scm
```

- a) Implement the `divide-all` procedure, which takes a list of items and a divisor and produces a new list that is the result of dividing each of the elements by the divisor. The following is an example:

```
> (divide-all '(3 6 8 12) 3)
(1 2 8/3 4)
```

*Hint:* Use `map` along with a lambda procedure.

- b) Implement `map-with-args`, which takes a function, a list, and any number of additional arguments. It returns a new list that is the result of applying the function to each element in the original list along with the additional arguments. The following is an example:

```
> (map-with-args append '() (1 2) (3)) '(5) '(6 7))
((5 6 7) (1 2 5 6 7) (3 5 6 7))
```

In this example, the result is a list consisting of the results of `(append '() '(5) '(6 7))`, `(append '(1 2) '(5) '(6 7))`, and `(append '(3) '(5) '(6 7))`.

*Hint:* Use `map` along with a lambda and `apply`. You will need to define `map-with-args` as a variadic procedure.

2. *Functional pairs*. Implement a mutable-pair functional data abstraction in Scheme. The `mutable-pair` procedure should return a new instance of a mutable-pair data structure. A mutable pair is a pair of values that can be mutated after creation.

The mutable-pair data structure should support four operations via message passing:

- `'first` -- get the first element of the pair
- `'second` -- get the second element of the pair
- `'set-first!` -- set the first element of the pair
- `'set-second!` -- set the second element of the pair

An example of using this abstraction:

```

> (define p (mutable-pair 3 -1))
> (p 'first)
3
> (p 'second)
-1
> (p 'set-first! 5)
> (p 'set-second! 7)
> (p 'first)
5
> (p 'second)
7

```

Your implementation does **not** have to do any error checking (e.g. for unknown messages or a wrong number of arguments).

Write your implementation in `pair.scm`. Simple tests are included in the same file. To run the tests:

```
$ plt-r5rs pair.scm
```

3. *Functional classes*. Implement a bank-account functional data abstraction in Scheme. The `account` procedure takes in a number and should return a new instance of a bank-account data structure whose balance is the given number.

The bank account data structure should model a real bank account, supporting the following operations via message passing:

- `'balance` -- get the current balance of the account
- `'deposit` -- add the given amount to the balance
- `'withdraw` -- remove the given amount from the balance and return the new balance. If the user tries to withdraw more than the account balance, return `"Insufficient funds"`.

An example of using this abstraction:

```

> (define a (account 10))
> (a 'balance)
10
> (a 'deposit 15)
25
> (a 'balance)
25
> (a 'withdraw 10)
15
> (a 'withdraw 100)
"Insufficient funds"

```

Your implementation does **not** have to do any error checking (e.g. for unknown messages or a wrong number of arguments).

Write your implementation in `account.scm`. Simple tests are included in the same file. To run the tests:

```
$ plt-r5rs account.scm
```

4. *Functional inheritance*. In the course notes, we saw a definition of a bank account ADT using functions and dispatch dictionaries. The following is a version of this ADT using built-in Python dictionaries:

```

def account(initial_balance):
    """Return a bank account object.

    The bank account allows deposits, withdrawals, and retrieving the
    balance.

    >>> a = account(100)
    >>> a('get_balance')()
    100

```

```

>>> a('withdraw')(10)
90
>>> a('deposit')(20)
110
>>> a('withdraw')(200)
'Insufficient funds'
>>> a('get_balance')()
110
"""
def deposit(amount):
    """Deposit amount into this account."""
    new_balance = dispatch['balance'] + amount
    dispatch['balance'] = new_balance
    return new_balance

def withdraw(amount):
    """Withdraw amount from this account, if possible.

    If not possible, returns the string 'Insufficient funds'.
    """
    balance = dispatch['balance']
    if amount > balance:
        return 'Insufficient funds'
    balance -= amount
    dispatch['balance'] = balance
    return balance

def get_balance():
    """Return the balance of this account."""
    return dispatch['balance']

dispatch = {}
dispatch['balance'] = initial_balance
dispatch['deposit'] = deposit
dispatch['withdraw'] = withdraw
dispatch['get_balance'] = get_balance

def dispatch_message(message):
    """Dispatch to the appropriate function."""
    return dispatch[message]

return dispatch_message

```

Implement an ADT for a checking account that is a derived version of a bank account but charges a \$1 fee for withdrawal. Fill in the ADT definition for `checking_account()` in the `accounts.py` file.

Do **not** repeat code from `account()`. Instead, implement a scheme for deferring to `account()` where possible.

Your implementation does **not** have to do any error checking (e.g. for unknown messages or a wrong number of arguments).

To test your implementation, run the included doctests:

```
$ python3 -m doctest accounts.py
```

5. *Reference counting*. Consider the following Python code. Assume that `Alpha` and `Beta` are classes defined in the library module.

```

from library import Alpha, Beta

a = Alpha() # Alpha object created

```

```
def outer():
    b = Beta() # Beta object created
    c = a

    def inner():
        return b is c

    return inner

# Position 1

f = outer()
x = f()

# Position 2

f = a

# Position 3
```

Suppose the Python interpreter uses reference counting (with cycle detection) to manage heap objects.

- a) What is the reference count for the Alpha object when execution reaches *Position 1*?
- b) What is the reference count for the Alpha object when execution reaches *Position 2*?
- c) What is the reference count for the Beta object when execution reaches *Position 2*?
- d) What is the reference count for the Alpha object when execution reaches *Position 3*?
- e) What is the reference count for the Beta object when execution reaches *Position 3*?